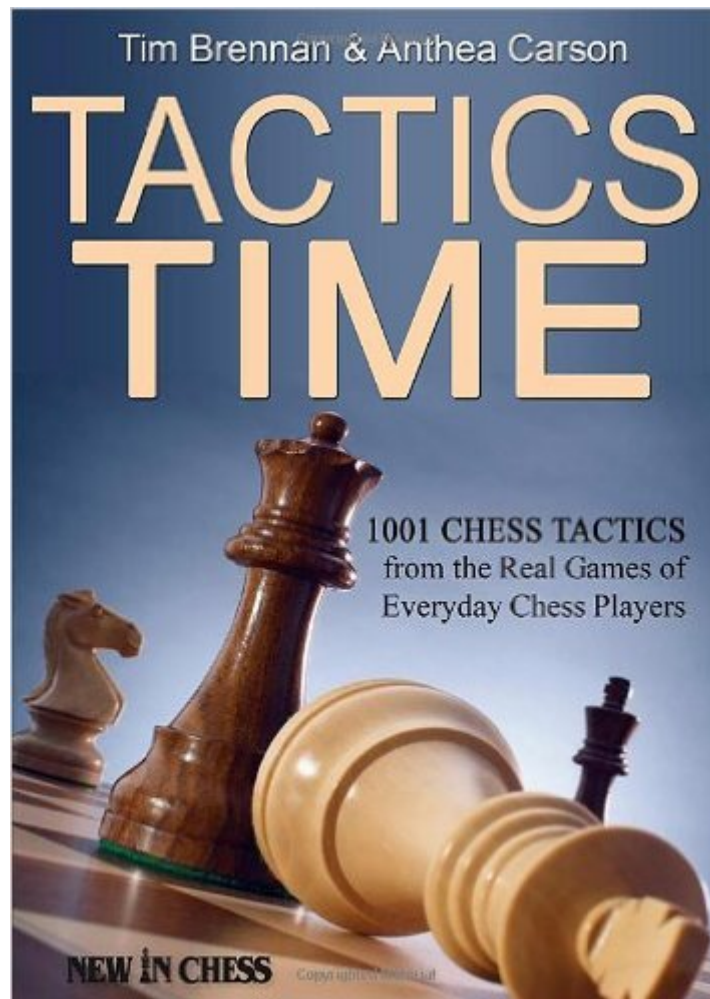


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# Tactics Time!: 1001 Chess Tactics From The Games Of Everyday Chess Players



## Synopsis

Everyone knows that the way to improve at chess is to solve tactics puzzles. But why do tactics books make amateurs study grandmaster or master games? How useful is it to analyze games that are unreal for everyday chess players? In the real world of beginning and casual players openings are dubious, positions are messy, material is uneven, and cheap traps and oversights are occurring constantly. Most amateur games are won by rather primitive means, compared to the cool and fancy moves that masters need in order to gain victory. This book only takes positions from amateur games and puts them out there, warts and all. Tim Brennan and Andrea Carson have assembled thousands of games by everyday players, and selected the most instructive tactical examples. If you have limited time and energy to devote to chess, you want to study positions that are happening in games you yourself might have played!

## Book Information

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## Customer Reviews

This is THE best tactics book for anyone who's stuck in class player hell. I am one of those very class players, and have done TONS and TONS of tactics over several years, in many formats. Literally 5000+ problems on ChessTempo rated to my ability, most of the Reinfeld books, Polgar, etc. I've known from when I started chess that for class players, tactics dominate performance, so I've worked hard on it. Still, I hit a plateau pretty quickly in my playing that I couldn't break thru, and it was a fairly low plateau, like a 1400 UCSF player. While I could solve some master-level problems with 7-10 moves, I'd fall more than uncommonly to simple 2 movers that I'd just missed. Furthermore, I would just get annihilated in 5 minute blitz. It was as if none of those hard-earned

tactics skills I'd practiced came into play, despite the fact I was losing on blunders and missing key tactics in nearly every game. This book is the cure. I really think the key is that these are from CLASS PLAYER games, so these tactics are extremely, extremely common in blitz and class tournament play. I am not even exaggerating when I say that I bought this on a whim because I just wanted something on my Kindle to read without an internet connection, and was horrified (in a good way) when I revisited chess.com after solving 400 of these problems over 3 days, and seeing my rating rise by a full 75 points. To put it in perspective, I only gained 50 points in the entire last 2 years while studying for hours consistently on chesstempo and other resources. It's now been 2 weeks with this book and I'm still improving, and am now 150 points higher than where I was 2 weeks ago, a level I thought was impossible because I was studying tactics so hard even before this book.

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